

Perceptual adaptation: Getting ready for the future

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Motivation

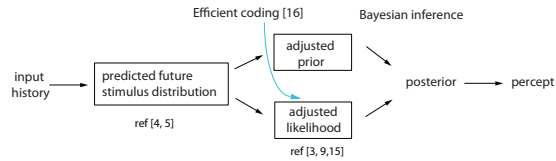
Adaptation is ubiquitous in sensory systems. It can express itself through various aftereffects [1]:
- change in discrimination threshold;
- perceptual biases.

It is commonly believed that these aftereffects arise from a mismatch between encoding and decoding (i.e., coding catastrophe [2]). Here we propose a new theoretical framework that unifies various ideas for a functional understanding of perceptual adaptation.

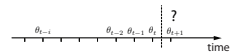
Key idea: The goal of adaptation is to prepare the perceptual system for the next sensory input.

- Predicting the distribution for the next input based on input history.
- Adjusting both encoding and decoding based on this distribution (matching decoding with encoding).

Theoretical framework



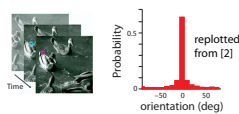
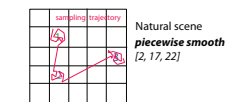
Predicting future stimulus distribution



Goal: Predicting $P(\theta_{t+1} | \theta_t, \theta_{t-1}, \theta_{t-2}, \dots)$

Hypothesis: Exploiting temporal regularities of the input.

A model of sensory input

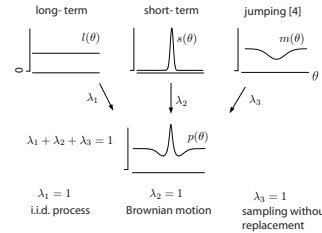
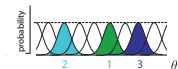


Visual sampling: local + jumping (saccades)

→ piecewise smoothness leads to an **increased** probability of future samples around the previous sample values.

→ Jumping to a new region (**self-avoiding** [18]) leads to a **decreased** probability of future samples around the previous sample values.

Two sources of ingredients:
→ image: local smoothness + global discreteness
→ sampling: inhibition of return



$$\text{Cost function: } \arg \min_{p(\theta)} \sum_r \lambda_r D_{KL}(p(\theta) || p_r(\theta))$$

$$\rightarrow p(\theta) = \lambda_1 l(\theta) + \lambda_2 s(\theta) + \lambda_3 m(\theta)$$

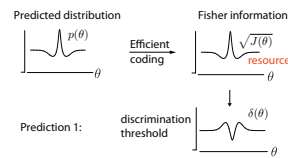
Adaptation experiments:

λ_2 is large due to fixation, $s(\theta)$ is narrow; $m(\theta)$ is deeper.

Natural viewing conditions:

λ_2 is smaller, $s(\theta)$ is wider; $m(\theta)$ is more uniform.

Adjusting the sensory representation



For small Gaussian noise [6], maximizing information

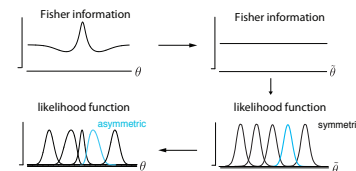
$$I[\theta, m] = \frac{1}{2} \ln \left(\frac{\int \sqrt{J(\theta)} d\theta}{2\pi e} \right) - D_{KL}(p(\theta) || c\sqrt{J(\theta)})$$

$$\rightarrow p(\theta) \propto \sqrt{J(\theta)} \quad (\text{also see ref [6, 7, 8]})$$

i.e. **allocating resource according to prior belief.**

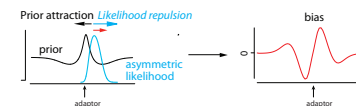
$$\delta(\theta) \propto \frac{1}{\sqrt{J(\theta)}} \quad (\text{ref [14]})$$

Adjusted likelihood (asymmetric)



Efficient coding leads to an asymmetry in the likelihood function, with a heavier tail **away** from the peak of the prior [9].

Bayesian observer model for adaptation



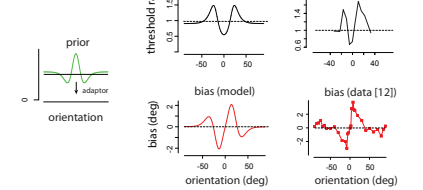
Prediction 2:

→ bias **away** from adaptor if stimulus is close to adaptor;

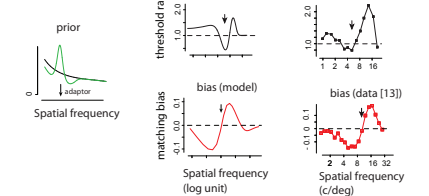
→ bias **toward** adaptor if stimulus is far away from adaptor.

Model vs. Data

Orientation



Spatial frequency



Conclusions

- A theoretical framework for perceptual adaptation:
 - predicting the future input distribution;
 - efficiently adjusting the sensory representation according to this distribution;
 - Bayesian inference based on efficient sensory representation.
- Predictions of perceptual biases and change in discrimination threshold well match the reported adaptation aftereffects (orientation & spatial frequency).

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